**Using Arm Ada on a PC (it is also available for Linux but this description is for Windows)**

Download and install GNAT Ada 2106 from <http://libre.adacore.com/download/configurations>.

Make sure you choose the x86 Windows (32 bits) version from the Platform select. It is best to use ‘Run as Administrator’ for all these installs.

Then download and install the Win32Ada 2016 from the same location (Note: when installing, specify the location of the proper Ada compiler when asked – should be C:\GNAT\2016).

Finally, download and install the ARM bareboards support by selecting ARM ELF format (hosted on Windows) from the Platform box. All of these three are installed in C:\GNAT\2016.

There are some demos in C:\GNAT\2016\share\examples\gnat-cross. I usually create my applications in C:\Projects\GNAT so you can place the entire Ada Buggy GitHub repository there (except for the runtime zip file – it should be unzipped in the GNAT Ada runtimes directory which is typically C:\GNAT\2016\arm-eabi\lib\gnat.

See the Ada Buggy Word document for more information on building that project.